

April xx, 2015

XYZ Corp  
123 Main Street  
Kaukauna, WI 54130

Re: Grease Trap Installation Requirements  
Non-Residential Dischargers

Dear

On November 11, 2014, the Heart of the Valley Metropolitan Sewerage District (HOVMSD) enacted a Fat's, Oil's and Grease (FOG) Control Program for all non-residential dischargers within the HOVMSD service area. The purpose of the FOG Control Program is to reduce the fats, oils and grease being discharged to the municipal sewer system. The FOG Control Program was authorized by the HOVMSD Sewer Use and User Ordinance Sec 4.02(6) (c) and the State of Wisconsin Plumbing Code, Chapter SPS 382(2) (3).

The first phase of the FOG Control Program implementation involved identifying all dischargers who operated food service businesses and had sanitation systems that were compliant with current State and County regulations. The second phase of the program implementation involves facilities that did not fall under the previous definitions but have discharged FOG to the sanitary sewer system in quantities that adversely impacted the operation of the municipal collection system.

Your facility has been documented to have discharged fats, oils or grease to the municipal sanitary sewer system in quantities that adversely impacted the collection system. Therefore, we are requiring that you install a grease trap or grease interceptor at your facility.

The HOVMSD FOG Control Program allows you 120 days to have the work completed. If you should require more time, you may appear before the Sewerage Commission and make that request. When the grease trap is installed, please call me and we can verify the trap installation and schedule the frequency of future grease trap cleanings. The cleaning schedule will be based upon the sizing of the grease trap.

Thank you for your assistance in reducing the fats, oil and grease entering our municipal sanitary sewer system. If you should have any further questions or concerns, please call me at 920-428-9513.

Sincerely,

John Stoeger, FOG Program Contractor  
HOVMSD